

Troop 71 2018 Summer Camp Shakedown Information Sunday June 24th through Saturday June 30th, 2018

ARRIVAL PROCEDURES:

- The Boy Scout Camp is located at Camp Long Lake. Directions can be found at www.MyTroop71.org
- Meet in the main parking lot at Camp Long Lake, **no later than 12:04 p.m.** Camp Long Lake is about a 65-minute drive from SJV.
- Boy Scout tan uniform shirt (Class A) is required to be worn when travelling to and from camp. We will also need it for a group photo taken before dinner on Sunday.
- We cannot check in until everyone coming to camp is accounted for. If you will be arriving late please notify Assistant Scoutmaster Eric Field via email (no phone calls please) by 5:00 p.m. Friday, June 22th at: Eric.Field@Rocketmail.com
- We are not allowed to go to our campsite, Shady Oaks, until after we check in. Cars cannot be driven to Shady Oaks. However, it is OK for parents to help carry their son's gear to Shady Oaks. You might want to bring a wagon or cart.
- Tents are provided by Camp Long Lake. These are two-person tents. Do not bring a personal tent.
- If you don't tell us who you are going to share a tent with by shakedown, we will assign you a tent partner.

SUNDAY'S ROUTINE:

We will be assigned times for various steps of check-in in the order that troops arrive. That's why we want everyone there promptly at 12:04. After arrival, leaders turn in final rosters and medical forms. All scouts and leaders should be in their Class A tan field uniforms. Then we do the following:

- 1. We will proceed to our campsite to set up any required individual tents.
- 2. Scouts and their parents report to the Health Lodge at our assigned time. PARENTS CANNOT LEAVE UNTIL AFTER THE HEALTH LODGE CHECK TO MAKE SURE ALL OF THE FORMS ARE IN ORDER. Therefore, the sooner we get checked in the sooner you will be able to leave. Don't be late. Scouts should be wearing shorts (or a swimsuit if they haven't taken their swim classification yet). All Scouts who require medication during the week must to turn in their medication. All medication (except for inhalers and EpiPens) is kept under lock and key. One of the adult leaders will ensure that the medication is being taken each day. Every scout needs to have an updated medical form (signed by a parent and physician or physician's assistant within the last year). A medication form, signed by your physician, must be supplied for all medications, including over-the-counter medications. Leave all medications in their bottles (or packages) and place them along with the medication form in a gallon-sized Ziploc bag that has your son's name on it. Please note: if your Scout is being medicated for ADD/ADHD this is NOT a good week to give your son a medication holiday.
- **3.** Dining Hall table seating assignments. Tables may be designated peanut & tree-nut allowed other troop tables will be peanut & tree-nut free.
- 4. Swimming classification for those who didn't do it in advance. Everyone, however, is expected to go to the swimming area for an orientation session. Once these are complete, the Scouts will be free to return to the site and finish settling into their tent.
- 5. Immediately after dinner everyone is expected to take a camp tour. Bring a flashlight to dinner.
- 6. We will go directly from the camp tour to the opening ceremonies at the fire bowl.

FIRST-YEAR SCOUTS:

All boys who recently crossed over will be participating in Project First Class (PFC), details on the program can be found in on the Troop web site (MyTroop71.org). Parents: PFC covers many of the Scout, Tenderfoot, Second Class and First Class requirements in a short period, so it is to your son's advantage to remain at camp for the entire week.

PARENTAL AND FAMILY VISITATION:

Feel free to visit camp during our stay. **You must check in and check out at the camp office next to the Trading Post.** Family members cannot stay overnight except for Friday night. (See below).

FAMILY DAY:

Family day is Friday of Summer Camp. Come anytime after 5 p.m. and visit with your son. Parents, siblings and grandparents may stay for dinner (purchase dinner ticket for \$10 per adult, \$5 per child, \$25 maximum for immediate family at the Trading Post) and stay for that evening's fire bowl, which should conclude by 10:00 p.m. Families can spend the night. Please let Mr. Field know by June 27th if you would like to be included in the meal count and stay in camp. We will let you know if there is adequate space. You need to bring your own camping gear. You may not drive your vehicle to the site. No pets.

MAIL: Your sons will love getting mail at camp. Note: Send mail before they leave for camp and no later than Wednesday. Your son's mailing address is:

Your Son's Name Troop 71/Shady Oaks Camp Long Lake N4350 Boy Scout Rd Saint Cloud, WI 53079-1712

EMERGENCY CONTACTS:

Camp Office: 920.533.8258

Eric Field's text and cell phone: 301-467-1548 Eric Field's email: Eric.Field@Rocketmail.com

Please call only if it's an emergency

SATURDAY PICK UP (IMPORTANT):

Saturday morning activities should end around 10:30 a.m. Please meet your son at Shady Oaks at 10:32 a.m. It is a long week for all of the boys and adult leaders (especially those who arrived the Saturday prior and set up camp), so before your son can leave he will be required to assist with the take down and clean up. *This may take until noon.* Once the required tear down and clean up are complete, the Troop will form up one last time for distribution of patches and blue cards. It is imperative that your son is there for this, as there are always merit badge cards, PFC checklists, etc. that are not properly routed to the troop. We can address problems that day provided we are made aware of the problem by your son or an adult leader. Our departure time depends upon the swiftness of tear down and cleanup, and the final form up. The sooner we get everything done, the sooner we can leave. Parents, you must check with Mr. Field before leaving with your son. Failing to do so may result in an unnecessary camp-wide search for your son. If you have arranged for someone else to drive your son home, you need to supply a note granting permission.

PARENTS: ARRIVE AT CAMP AT 10:32 AM SATURDAY, BUT DO NOT SCHEDULE OR PLAN TO LEAVE CAMP UNTIL NOON AT THE EARLIEST. WE NEED EVERYONE'S HELP TO HELP TEAR DOWN THE CAMP AND CLEAN UP THE SITE. WE CANNOT LEAVE UNTIL EVERYTHING IS DONE.

DAILY ATTIRE:

- Official tan uniform shirt must be worn for dinner every day, and during the Order of the Arrow meal. Bring your OA sashes, if you have one. You also can wear your merit badge sash and religious medals at the OA meal.
- Troop 71's red, grey, orange, or blue Class B t-shirts must be worn for breakfast and lunch. At other times, any
 Boy Scout-related t-shirt or plain shirt (with no logos or lettering) can be worn. Scouts doing Project First Class
 should wear their Troop 71 t-shirts all day.

PARENTS: LET YOUR SON PACK HIS OWN GEAR. IT WILL HELP TRAIN HIM ON PROPER PREPARATION FOR CAMP. YOU'D BE AMAZED HOW MUCH GEAR GOES UNUSED BECAUSE THE SCOUT DID NOT KNOW THEIR PARENT(S) PACKED IT FOR THEM! REMEMBER TO LABEL ALL GEAR WITH YOUR SCOUT'S NAME.

☐Scout Handbook	☐ Merit Badge book(s) - For those boys taking Eagle		
☐ Medication forms for all medications (even over-the-counter) signed by a physician. See above. Medication and form should be in a gallon-sized Ziploc bag with your name on it.	Required Merit Badges, you will be required to have a current merit badge book with you. Plan in advance and pick up the book from the Council office.		
☐ Sleeping bag or bed sheets w/blankets (each tent is	☐ Any merit badge prerequisite work you have completed		
equipped with two cots and mattresses) plus a pillow	☐ Pocket Knife (if you have your Totin' Chip or you are		
☐ Clothes (underwear and socks, 2-3 shorts, 1 pair of long	participating in Project First Class) No sheath knives.		
pants, Class A uniform, and at least 3 Troop 71 t-shirts, plus other scout t-shirts or plain t-shirts)	☐ Address for letters home etc.		
,	☐ Pack everything in those very large Ziploc bags, a plastic tub (no deeper than 14 inches to fit under bunks) or other waterproof piece of luggage or duffel bag.		
□ Extra pair of shoes or hiking boots (do not bring opentoe sandals)			
□ Swimsuit and beach towel			
□ Hat/cap	TENT SETUP:		
·	\Box Floor for the tent – a 10' x 10' inexpensive tarp will do		
□Watch	the trick. Only one person in a tent needs to bring this.		
☐ Clogs or flip-flops for the showers	□ Door mat or small piece of carpet to wipe shoes/boots off on, or store shoes/boots. Only one person in a tent		
☐ Sweatshirt or jacket - it may get cool at night	needs to do this.		
□ Rain gear	☐ A plank (4' - 6' long x 1' wide) to act as shelf between		
☐ Mess kit for Wednesday	cots. Only one person in the tent needs to do this.		
☐ Towel, washcloth and toiletries	OPTIONAL:		
\square Portable chair with your Scout's name clearly visible	☐ Order of the Arrow Sash (if a member)		
☐ Insect repellant (non-aerosol)	 □ Snacks (non-melting) in a <u>labeled</u> shoebox-size Tupperware type container. □ Playing cards and or sports items (Frisbee, baseball glove, board games etc. 		
□\$30-\$45 in spending money for the Trading Post. Bring			
extra cash if you have to purchase merit badge materials or pay fees. (This can be done in advance at			
the Scout office.)	☐ Clothesline and hangers to hang clothes inside tent		
☐ Flashlight and extra batteries	□ Camera		
□ Pen, pencil and notebook	□ Camera		
□ Canteen or water bottle	□Sunglasses		
☐ Compass for PFC hike and for some Merit Badges	□ Fishing Gear		
·	☐ Aqua-socks for the beach		
WHAT NOT TO BRING			

These items may be confiscated and returned to the Scout (or parent) at the end of camp:

- Fixed blade knifes, hunting Anything camouflage knifes, or sheath knives
- Anything in an aerosol can
- Lighters, matches or other openflame devices
- · Cell Phones leaders will have them for emergency use only
- Open-toe sandals

 Radios, iPods or other MP3 players, CD players, speakers, electronic games or any other electronic items. CAMERAS ARE OK